

Combinatorial Optimization under Uncertainty

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A familiar* setup...

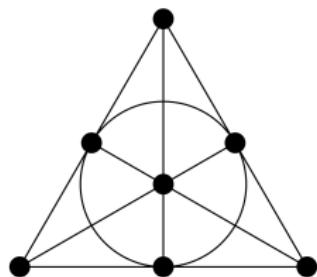
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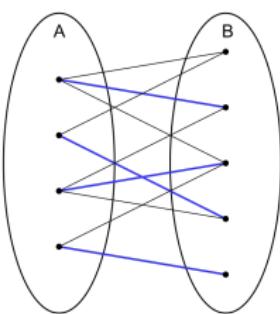
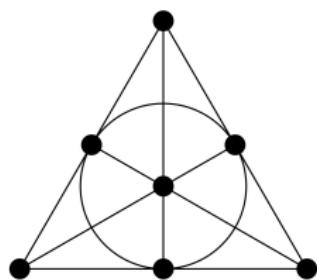
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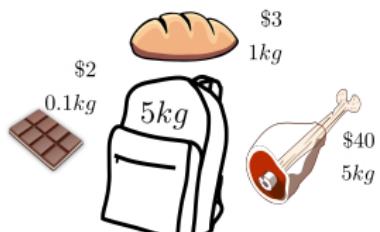
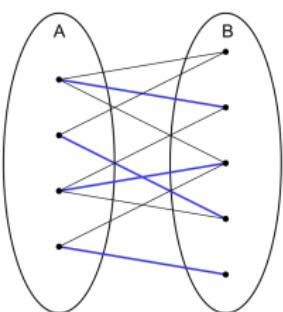
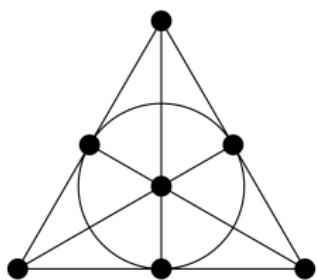
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...with a twist!

Attempt #1

Create random set R where $i \in R$ independently w.p. x_i (*active elements*).

- 👉 $\mathbb{E}[\sum_{i \in R} w_i] = \sum_i w_i \cdot x_i$
- 👎 R might be infeasible

...with a twist!

Attempt #1

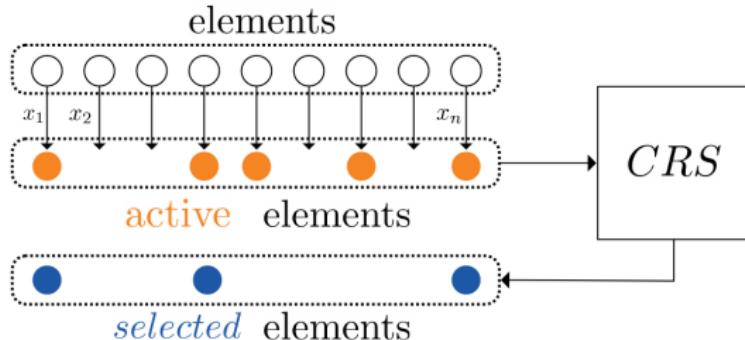
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Attempt #2: Contention Resolution Scheme (CRS) π [Chekuri, Vondrák and Zenklusen '11]

1. Create random set R where $i \in R$ independently w.p. x_i .
2. Drop elements from R to create feasible $\pi(R)$.

Contention Resolution Schemes (CRSs)



c -selectability

CRS is c -selectable if $\Pr [i \in \pi(R) | i \in R] \geq c \quad \forall i.$

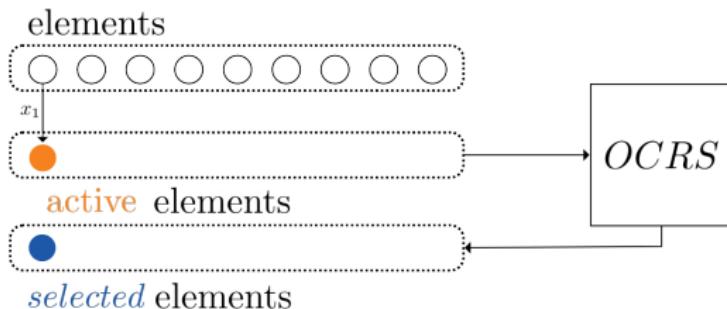
Theorem [Chekuri, Vondrák and Zenklusen '11]

There exists a $(1 - 1/e)$ -selectable CRS for matroid polytopes.

Holds if R revealed in *uniformly random* order. What about *adversarial* order?

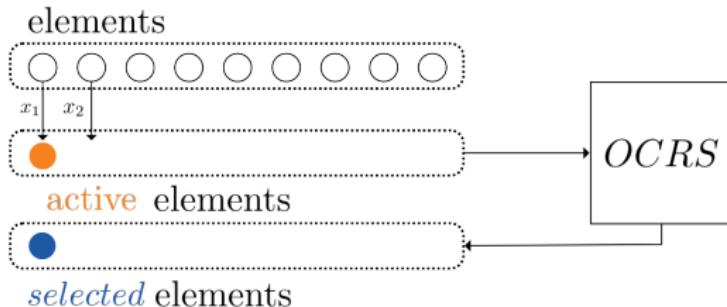
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Online Contention Resolution Scheme (OCRS)
[Alaei '11, Feldman, Svensson and Zenklusen '15]



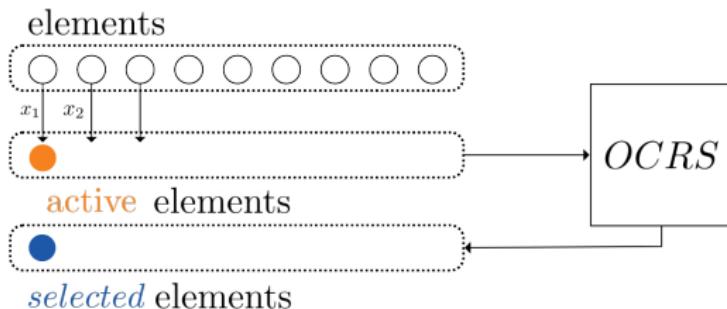
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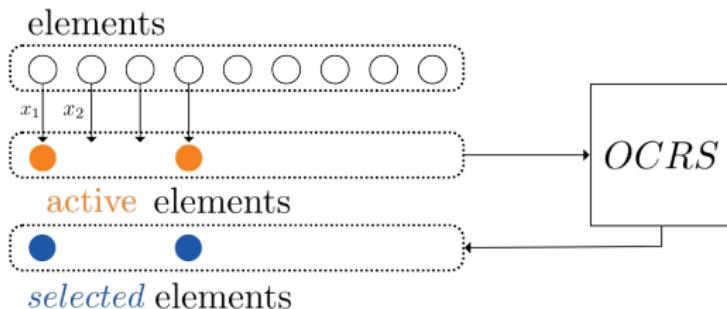
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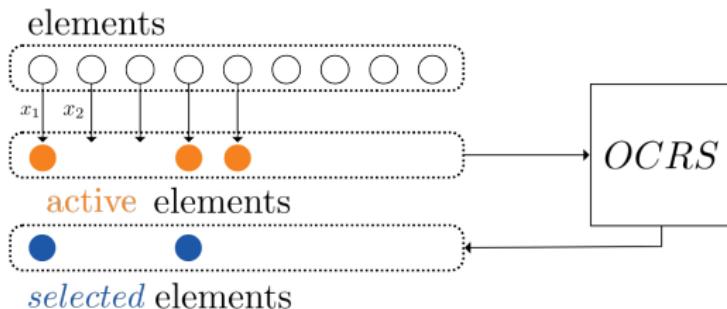
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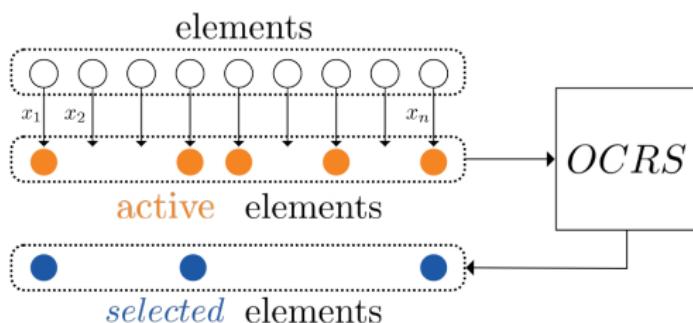
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- ⊓ 1/2-selectable OCRS for rank-1 matroids (tight). [Alaei '11]
- ⊓ 1/2-selectable OCRS for matroids. [Lee, Singla '18]

Why bother?

1. Black-box composition for multiple constraints.
2. Rich connections to *Optimal Stopping Theory* – captures online decision making.
3. Rounding LPs online.

Prophet Inequality

[Krengel, Sucheston and Garling '77]

$X_1, X_2, \dots, X_n \stackrel{\text{ind.}}{\sim} (\text{known}) \mathcal{D}_1, \mathcal{D}_2, \dots, \mathcal{D}_n$
arrive in *adversarial* order.

- ▶ Design *stopping time* to maximize selected value.
- ▶ Compare against all-knowing *prophet*: $\mathbb{E}[\max_i X_i]$.

Let's play!

$\mathcal{U}[2, 4]$

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$\mathcal{U}[0, 7]$

$$X_4 = 2.21$$

Prophet Inequality

Prophet Inequality [Krengel, Sucheston and Garling '77, '78]

\exists stopping strategy that achieves $1/2 \cdot \mathbb{E}[\max_i X_i]$,
and this is tight.

$$X_1 = 1 \quad \text{w.p. } 1, \text{ and } X_2 = \begin{cases} 1/\varepsilon & \text{w.p. } \varepsilon \\ 0 & \text{w.p. } 1 - \varepsilon \end{cases}$$

$\mathbb{E}[\text{ALG}] = 1$ for all algorithms.

$$\mathbb{E}[\max_i X_i] = \frac{1}{\varepsilon} \cdot \varepsilon + 1 \cdot (1 - \varepsilon) = 2 - \varepsilon.$$

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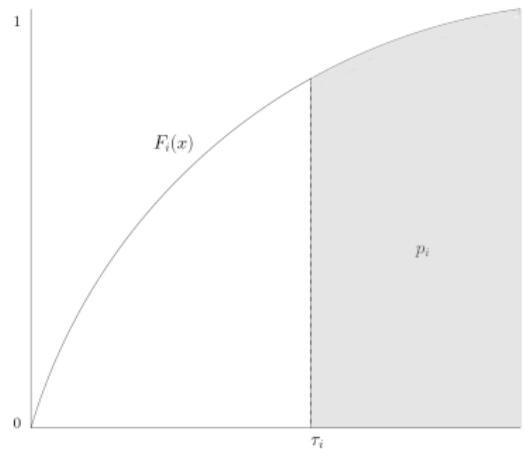
- ▶ Idea: Set *threshold* T , accept first $X_i \geq T$.
 - ▶ $T : \Pr[\max_i X_i \geq T] = 1/2$ works [Samuel-Cahn '84].
 - ▶ $T = 1/2 \cdot \mathbb{E}[\max_i X_i]$ works [Kleinberg and Weinberg '12].

Proof for rank-1 Matroids

$$X^* = \max_i X_i$$

$$p_i = \Pr[X^* = X_i] \implies \sum_i p_i = 1.$$

- ▶ τ_i : $\Pr[X_i \geq \tau_i] = p_i$
- ▶ $v_i(p_i) := \mathbb{E}[X_i \mid X_i \geq \tau_i]$

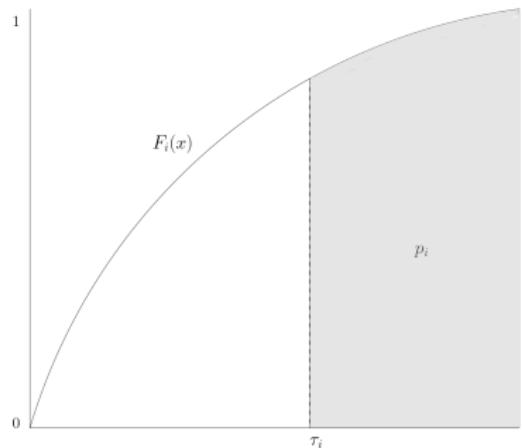


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- ▶ $\mathbb{E}[X^*] \leq \sum_i v_i(p_i) \cdot p_i$,
since $X^* \sim \mathcal{D}^*$ with marginals \boldsymbol{p} .



Proof for rank-1 Matroids

Idea

Reject every random variable X_i w.p. $1/2$.

Otherwise accept i iff $X_i \geq \tau_i$ (happens w.p. p_i).

$$\mathbb{E}[ALG] = \sum_i \Pr[\text{We reach } i] \cdot 1/2 \cdot p_i \cdot v_i(p_i)$$

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$$\Pr[\text{We reach } i] \geq \Pr[\text{We pick nothing}] \geq 1 - \sum_i \frac{p_i}{2} \geq \frac{1}{2}.$$

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Rewrite

$$\mathbb{E}[ALG] \geq \sum_i r_i \cdot q_i \cdot p_i \cdot v_i(p_i)$$

Can we ensure $r_i \cdot q_i = 1/2$?

- ▶ $r_1 = 1 \implies q_1 = 1/2$. Then $r_{i+1} = r_i(1 - q_i p_i)$
- ▶ If we set $q_i = \frac{1}{2r_i} \implies r_{i+1} = r_i - \frac{p_i}{2} = 1 - \sum_{j \leq i} \frac{p_j}{2} \geq \frac{1}{2}$

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Rewrite

$$\mathbb{E}[ALG] \geq \frac{1}{2} \cdot \sum_i x_i \cdot w_i$$

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What does the adversary know?

👉 Offline: Nothing.

$\frac{1}{2}$ -OCRS for rank-1 matroids, $\frac{1}{2}$ -OCRS for matroids.

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Greedy OCRS (Informal)

Decides (randomly) which elements to select *before* it sees R .

- ▶ Works against almighty adversary.

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Greedy OCRS (Formal)

Create $\mathcal{F}_x \subseteq \mathcal{I}$ before seeing R . When element i arrives, greedily select i iff $i \in R \text{ & } S_{i-1} + i \in \mathcal{F}_x$.

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- 👉 ? Almighty: All of R and randomness of the Algorithm.
 $\frac{1}{4} \implies \frac{1}{e}$ -OCRS for rank-1 matroids, $\frac{1}{4}$ -OCRS for matroids.

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Theorem [L. '22]

$\exists \frac{1}{e}$ -selectable Greedy OCRS for rank-1 matroids, and this is the best possible.

Proof

Recall x optimal solution to LP and $\sum_i x_i \leq 1$ (rank-1 matroid).

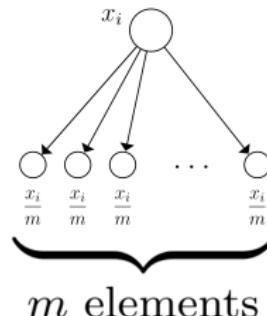
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Idea

Create set \mathcal{F}_x where $i \in \mathcal{F}_x$ independently w.p. $\frac{1-e^{-x_i}}{x_i}$.
Greedily select first $i \in R \cap \mathcal{F}_x$.

- ▶ Simulates "splitting" i into many small elements.



Proof

$$\begin{aligned}\Pr[i \text{ is selected}] &= \Pr[i \in \mathcal{F}_x] \cdot \prod_{j < i} (1 - \Pr[j \text{ is selected}]) \\ &\geq \frac{1 - e^{-x_i}}{x_i} \prod_{j < i} \left(1 - x_j \cdot \frac{1 - e^{-x_j}}{x_j}\right) \\ &= \frac{1 - e^{-x_i}}{x_i} \prod_{j < i} e^{-x_j} \\ &= \frac{1 - e^{-x_i}}{x_i} \cdot e^{-\sum_{j < i} x_j} \\ &\geq \frac{(1 - e^{-x_i}) e^{x_i - 1}}{x_i} \tag{1}\end{aligned}$$

(1) is minimized for $x_i \rightarrow 0 \implies 1/e$.

- ▶ Worst-case is $n \rightarrow \infty$ and $x_i \rightarrow 0 \ \forall i$.
- ▶ Idea extends to partition and transversal matroids.

Other constraints & Open problems

- ? $\frac{1}{e}$ -Greedy OCRS for matroids?
- 2. k -Uniform Matroid:
 - ✓ $1 - O(1/\sqrt{k})$ -OCRS [Alaei '11]
 - ✓ $1 - O(\sqrt{\log k/k})$ -Greedy OCRS

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3. Matching:

? ≥ 0.349 -OCRS for bipartite, ≥ 0.344 -OCRS

[MacRury, Ma, Grammel '22]

? ≤ 0.433 -OCRS for bipartite, ≤ 0.4 -OCRS

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? $\geq \frac{1}{2e}$ -Greedy OCRS [Feldman, Svensson, Zenklusen '16]

? When R is revealed in uniformly random order: $\leq \frac{1}{2}$ -ROCRS
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? Is $\frac{1}{2e}$ -Greedy OCRS for matchings optimal?

Thank You!

Questions?

